

Additional Games to Play with the Tex Card Deck

Note: Always use the letter's sound, not their name. Use the short vowel sounds (a for apple, e for egg, l for insect, o for otter, u for umbrella).

Tip: These games can be played with a partial deck. Using only the letter sounds your child has already learned allows them to participate confidently and experience success. Gradually add new letter cards as each sound becomes familiar.

1. Add to Candy Land, Snakes & Ladders, Trouble, etc.

Place the card deck next to the board face down. Before a player rolls or moves:

- Draw a letter card.
- Say the sound correctly.
- If correct, roll and move.
- If incorrect, practice the sound together and try again next turn.

2. Sound Slap

Players: 2

- Spread several letter cards face up on the table.
- Player 1 calls out a sound that is displayed.
- Player 2 must quickly slap the correct letter card.
- If correct, they keep the card. Play until the cards are all used.
- Switch roles and play again.

Optional: Use a fly swatter for extra fun.

3. Memory

- Mix up the cards and lay them face down in rows.
- On their turn, the player flips two cards. Say the sound after each flip.
- If they match, keep the pair. If not, turn them back over.
- Play continues until all the cards are matched. The player with the most pairs wins.

4. Old Maid

- Add one blank card to the deck to be used as the Old Maid. There are 3 blank cards in the Tex deck. The other 2 should be removed. Deal all cards evenly.
- Players match any pairs they have, say their sound, and lay them down.
- Take turns drawing one card from another player's hand without looking at it first.
- If you make a pair, say the sound and lay it down.
- Continue play until all the pairs are made. The player left holding the blank card is the Old Maid.



5. **War**

- Split the deck evenly between two players
- Both players flip a card at the same time.
- The first player to correctly say their sound wins both cards.
- Continue until all cards are gone.
- The player with the most cards wins.

6. **Slapjack**

- Deal all cards evenly.
- Players take turns flipping one card into the center pile.
- Each time a player flips a card, they say the sound.
- If a vowel appears, everyone races to slap the pile while saying the short vowel sound. The first to slap wins the pile.
- Continue until one player has all the cards.

7. **Book Hunt**

- Before reading a picture book to your child, draw a letter card. Say the sound.
- Together with your child, look for pictures of objects that start with that sound in the pictures while reading the story.
- Each time you find one, say the word and emphasize the beginning sound.

8. **Sound Card Scavenger Hunt**

- Hide several letter cards around the room.
- Tell your child a sound
- The child searches for that letter.
- When found, say the sound together.

9. **Object Scavenger Hunt**

- The child draws a card.
- Say the sound together.
- The child finds an object in the room that starts with that sound.

10. **Red Light, Green Light**

- The parent holds the cards.
- Show a card to the child.
- If the child says the correct sound → “Green Light!” (Take 1–2 steps forward.)
- If incorrect → “Red Light.” (Stay still or take 1 step back.)
- Continue until they reach the finish line.

